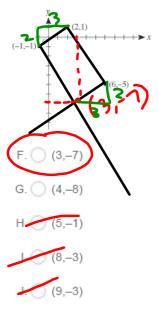
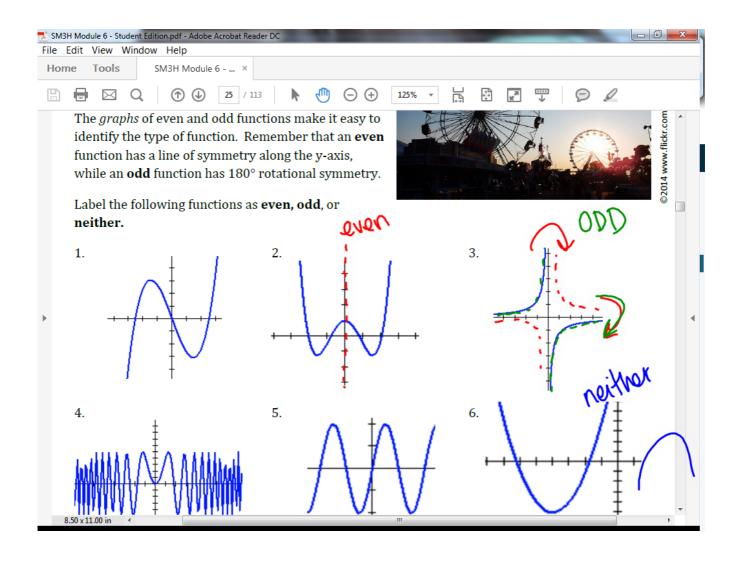
Questions on 6.4 HW? Work on these ACT problems below...

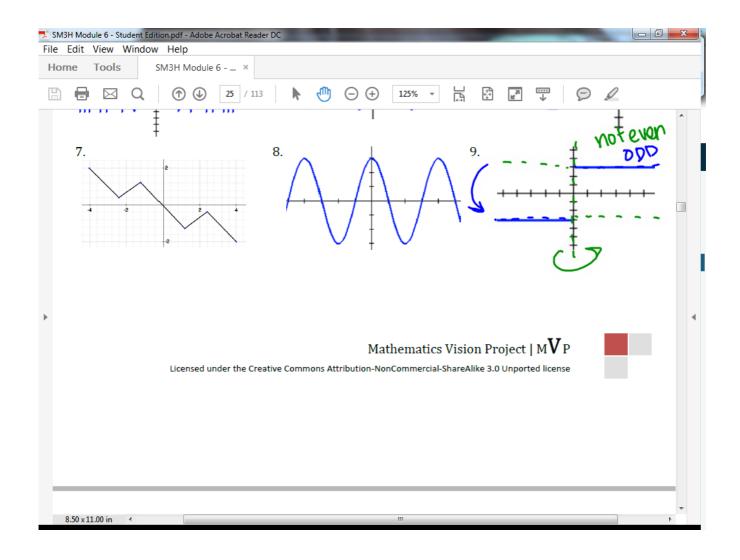
In the figure below, ray \overrightarrow{EF} was constructed starting from rays \overrightarrow{ED} and \overrightarrow{EG} . By using a compass D and G were marked equidistant from E on rays \overrightarrow{ED} and \overrightarrow{EG} . The compass was then used to locate a point F, distinct from E, so that F is equidistant from D and G. For all constructions defined by the above steps, the measures of $\angle DEF$ and $\angle GEF$:

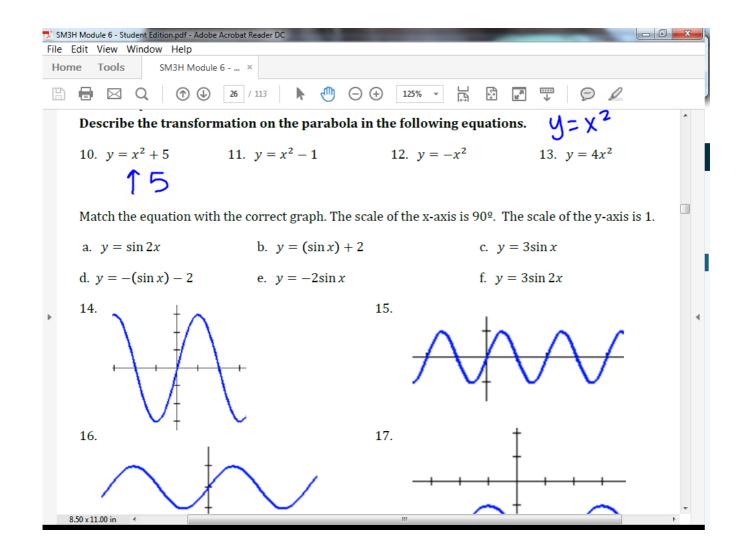


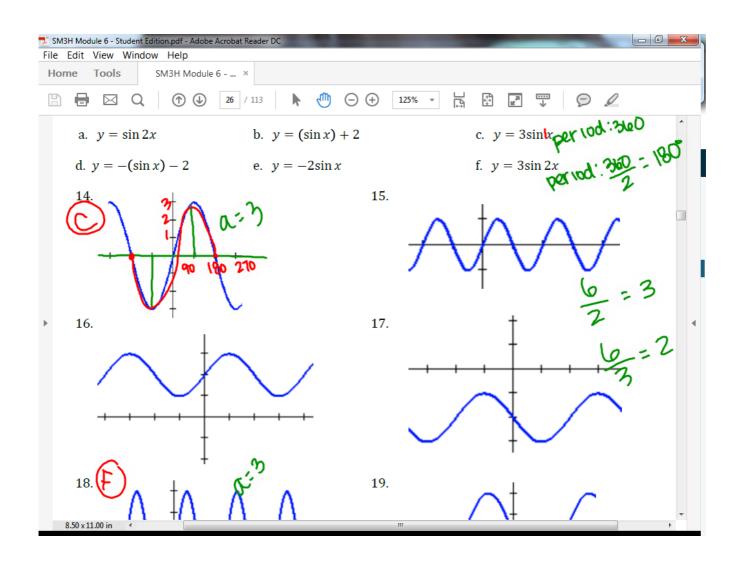
In the standard (x,y) coordinate plane below, 3 of the vertices of a rectangle are shown. Which of the following is the 4th vertex of the rectangle?

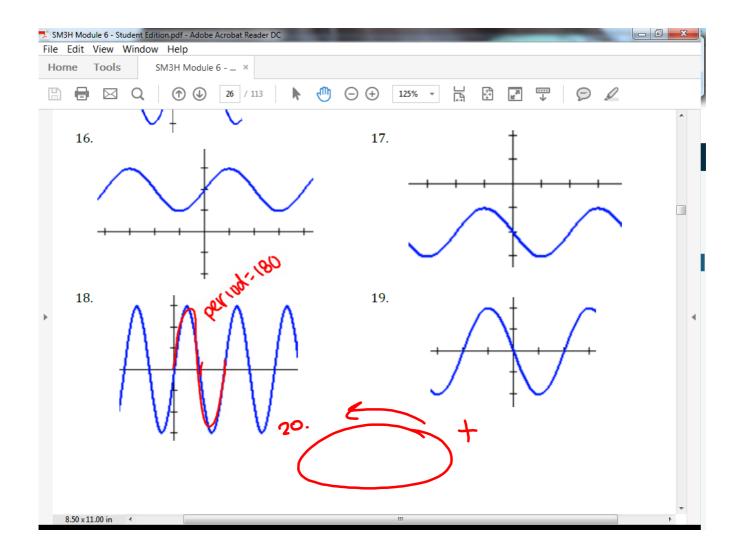












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6.5 Moving Shadows

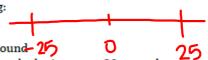
A Practice Understanding Task

In spite of his nervousness, Carlos enjoys his first ride on the amusement park Ferris wheel. He does, however, spend much of his time with his eyes fixed on the ground below him. After a while, he becomes fascinated with the fact that since the sun is directly overhead, his shadow moves back and forth across the ground beneath him as he rides around on the Ferris wheel.



Recall the following facts for the Ferris wheel Carlos is riding:

- · The Ferris wheel has a radius of 25 feet
- The center of the Ferris wheel is 30 feet above the ground-
- The Ferris wheel makes one complete rotation counterclockwise every 20 seconds

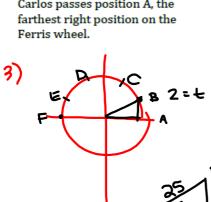


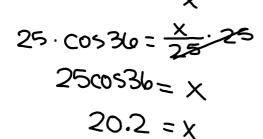
To describe the location of Carlos' shadow as it moves back and forth on the ground beneath him, we could measure the shadow's horizontal distance (in feet) to the right or left of the point directly beneath the center of the Ferris wheel, with locations to the right of the center having positive value and locations to the left of the center having negative values. For instance, in this system Carlos' shadow's location will have a value of 25 when he is at the position farthest to the right on the Ferris wheel, and a value of -25 when he is at a position farthest to the left.

1. What would Carlos' position be on the Ferris wheel when his shadow is located at 0 in this new measurement system? \(\(\(\mathbb{U} \) \(\mathbb{U} \) \(\mathbb{O} \) \



2. Sketch a graph of the horizontal location of Carlos' shadow as a function of time t, where t represents the elapsed time after Carlos passes position A, the farthest right position on the Ferris wheel





3. Calculate the location of Carlos' shadow at the times t given in the following table, where t represents the number of seconds since Carlos passed the position farthest to the right on the Ferris wheel. Keep track of any regularities you notice in the ways you calculate the location of the shadow. As you calculate each location, plot Carlos' position on the diagram.

Elapsed time since passing farthest right position	Calculations	Location of the shadow
1 sec	25 cos (18)	23.8
1.5 sec	25 (05(27)	22.3
2 sec	2505(36)	20.2
2.5 sec	25 cos (18.2)5	17.7
3 sec	25 cos (B·3)	14.7
5 sec	25cos(18·5)	0
6 sec		-1.1
8 sec		-20.2
9 sec	•	- 23.8
10 sec	•	- 25
12 sec	•	- 20.2
14 sec	•	-7.7
15 sec		0
18 sec		20.2
19 sec		23.8
20 sec		25
23 sec		14.7
28 sec		-20.2
35 sec		0
36 sec		7.1
37 sec		14.7
40 sec		25

5. Write a general formula for finding the location of the shadow at any instant in time.

Homework

6.5 "Ready, Set, Go"